Allowed

Details, such as steering wheel & driver (not to exceed maximum length, width, weight)

Prohibited

Car's front end cannot extend past the starting pin
Wheel bearings, washers, and bushings
Car shall not ride on springs
Must be freewheeling, no starting devices

Any form of lubricant

Cars for your outpost need to be made before arriving at camp. You will have to do some work with your boys ahead of time. Help them pick their design and have fun building it with them. Please let your boys do the majority of the work so they can live the Adventure.

All cars must be inspected and cleared by the Ranger Derby Committee to be allowed to race and to be eligible for any prizes. If a car does not pass inspection at registration, the owner will be informed as to the reason for failure. Owners will be given time during the weigh-in to bring their car into specs. Failure to do so within the registration time will result in that car not being able to participate. Pay

attention to the rules as you help your boys build their car. Check the schedule for Ranger Derby Racer Inspection time.

All Ranger Kid racers will race.

All other categories are only allowed one racer per outpost. So, choose your racers wisely! So, the most an outpost can have is 4, Discovery Rangers (1), Adventure Rangers (1), Expedition Rangers (1), & Commanders (1).

All boys and Commanders can enter their car for Best in Show even if they are not the outpost racer for an age group, as long as they have their car inspected and meet Racer Specifications. There is no limit to the number of cars that an outpost can have for Best in Show.